

# Standardisation Training Materials

## Non-exam assessment (NEA)

**NCFE Level 1/2 Technical Award in Creative Design and Production (603/7003/8)**

**Session:** 2025/2026

**Training objective:** to promote consistency in marking and evaluation across assessors by collaboratively reviewing and aligning assessment objectives and expectations.

**Training aim:** the purpose of the standardisation training is to provide delivery teams with an opportunity to reflect on the 2024/2025 Non-exam Assessment (NEA), using the Chief Moderator (CM) report and learner work examples. This will support teams in reviewing marks, ensuring consistency in marking, and building confidence in preparation for the 2025/2026 assessment window.

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TRAINING MATERIALS

## Activity 1 materials

Using the grading descriptors and learner work below consider how you would award marks against AO1, AO2 and AO3 for task 1 (a).

### Task 1 (a)

Research methods and techniques	
Maximum time	3 hours
Content areas assessed	1. Design and production in context 2. Design materials and processes
Assessment objectives (AOs)	AO1 – 4 marks AO2 – 4 marks AO3 – 4 marks
<p><b>You are required to:</b></p> <p><b>Read</b> the brief in order to identify the key needs of the client. Carry out research on both design styles/movements mentioned within the brief to include:</p> <ul style="list-style-type: none"> <li>• key social factors</li> <li>• key features</li> <li>• key designers</li> </ul> <p><b>Apply</b> a range of research methods and techniques to develop at least <b>three</b> different initial ideas in response to the project brief.</p> <p><b>Explain</b> how each of your initial ideas were informed by your research.</p> <p>You are permitted to use the internet for this task. You <b>must</b> reference all sources used.</p> <p style="text-align: right;"><b>[12 marks]</b></p>	
Evidence	<p>Evidence of research you could include in your digital portfolio:</p> <ul style="list-style-type: none"> <li>• annotated primary sources</li> <li>• annotated secondary sources</li> <li>• potential materials – samples, experiments</li> <li>• notes on the impact of social factors linked to your design idea</li> <li>• mind maps</li> <li>• mood boards</li> <li>• a list of references for the sources you have used.</li> </ul> <p>You <b>must</b> include your three initial ideas in your digital portfolio:</p> <ul style="list-style-type: none"> <li>• annotated sketches of your three ideas</li> <li>• a brief explanation of how your research has informed and shaped your ideas.</li> </ul> <p>You <b>must</b> also submit your internet browsing history of sites used to support your response to the task.</p>

# Task 1 (a): research methods and techniques

Band	Mark	Descriptor
4	10 to 12	<p><b>AO3</b> – makes judgements on the research findings, to inform their design, that are <b>excellent, highly detailed</b> and <b>highly relevant</b> to the requirements of the brief.</p> <p><b>AO2</b> – applies an <b>excellent</b> understanding of a wide range of research methods and techniques that include <b>comprehensive</b> and <b>highly detailed</b> links to the requirements of the brief.</p> <p><b>AO1</b> – <b>excellent</b> recall of knowledge and understanding of the key features of the design movement that is <b>comprehensive, highly detailed</b> and <b>highly relevant</b> to the requirements of the brief.</p>
3	7 to 9	<p><b>AO3</b> – makes judgements on the research findings, to inform their design, that are <b>good, mostly detailed</b> and <b>mostly relevant</b> to the requirements of the brief.</p> <p><b>AO2</b> – applies a <b>good</b> understanding of a range of research methods and techniques that include <b>mostly detailed</b> links to the requirements of the brief.</p> <p><b>AO1</b> – <b>good</b> recall of knowledge and understanding of the key features of the design movement that is <b>mostly detailed</b> and <b>mostly relevant</b> to the requirements of the brief.</p>
2	4 to 6	<p><b>AO3</b> – makes judgements on the research findings, to inform their design, that are <b>reasonable, have some detail</b> and <b>some relevance</b> to the requirements of the brief, though this may be <b>underdeveloped</b>.</p> <p><b>AO2</b> – applies a <b>reasonable</b> understanding of research methods and techniques that include <b>some</b> links to the requirements of the brief and have some detail, though may be <b>underdeveloped</b>.</p> <p><b>AO1</b> – <b>reasonable</b> recall of knowledge and understanding of the key features of the design movement that has <b>some detail</b> and <b>some relevance</b> to the requirements of the brief, though may be <b>underdeveloped</b>.</p>

Band	Mark	Descriptor
1	1 to 3	<p><b>AO3</b> – makes <b>limited</b> judgements on the research findings, to inform their design, with <b>minimal detail</b> and <b>little to no relevance</b> to the requirements of the brief.</p> <p><b>AO2</b> – applies a <b>limited</b> understanding of a minimal range of research methods and techniques that include <b>minimal detail</b> and <b>little to no relevance</b> to the requirements of the brief.</p> <p><b>AO1</b> – <b>limited</b> recall of knowledge and understanding of the key features of the design movement that has <b>minimal detail</b> and <b>little to no relevance</b> to the requirements of the brief.</p>
0	0	No rewardable material



## Activity 1 learner work

## The History of Art Deco

Art deco started in 1919 and ended in 1939. Heavily influenced by visual and decorative arts. Art Deco is a branch from modernism in design as it is a reaction from World War 1, especially in Europe and America. It was a contemporary representation of elegance, luxury and beauty.

Art Deco architecture is structured with geographical shapes and lines formed by expensive materials such as bakelite ferroconcrete. Jade, silver, ivory and chrome.

It includes colours of gold and silvers to show the luxurious and expenses of the design movement, other colours such as emerald green, royal/ navy blue, and tones of black and white.

Some massive artists recognised for their work on art deco art:

- Rene Lalique
- Jean Dunand
- Erte
- Eileen Grey



Buildings such as Rockefeller Centre, Empire State building and the gotham hotel in Manchester show embodiments of the Art Deco design movement.

## The History of Bauhaus

1.A

Bauhaus originated in Germany as a branch from the Modernism design movement from 1919 to around 1933. Founded by architect Walter Gropius, as he took influence from the new technology available after World War 1.

However, Germany faced a giant economic decline and had to fit into a minimalistic and purely functional design for the future products in the designing process.

Creating the term "Form over Function" famously associated with Bauhaus' design movement. As due to the economic decline as little pieces of material were used as well as little processes to create the product.

Bauhaus is typically mass in mass production, however many products are extremely bespoke. Materials such as plastics, steel, concrete and glass, were used as well as sticking to block colours like the primary colours (red, blue, yellow).

Some artists known for their work in the Bauhaus design movement include:

- Josef Albers
- Paul Klee
- Wassily Kandinsky
- Marianne Brandt



Buildings such as Bauhaus school of design, Gropius' house and Bauhaus archive are all pieces of architecture from this design movement.

Mood Board:  
Art Deco



### 1.A







## Questionnaire

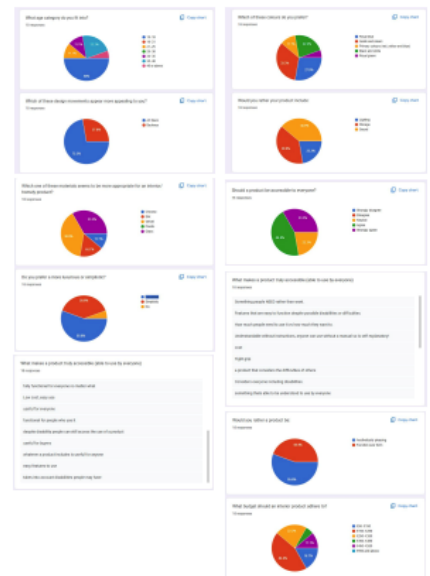
- What age group do you fit into?
  - 16-18
  - 18-21
  - 21-25
  - 25-30
  - 30-35
  - 35-40
- Which of these design movements seem more eye catching to you?
  - Art Deco:
 
  - Bauhaus:
 
- What colours do you prefer?
  - Royal blue, golds, silvers etc.
  - Primary colours (red, blue, yellow)
- Would your prefer your product to have:
  - Light
  - Sound
  - Storage
- Which of these materials seems to be more appropriate for a homely product?
  - Chrome
  - Silk
  - Velvet
  - Glass
  - Plastic
- Should a product be more simple or simplistic?
  - Yes
  - No
- Should a product be accessible for everyone?
- What makes a product truly accessible?
- Would you rather your product be: aesthetically pleasing or functional
- What budget should an interior product adhere to?
  - £50- £150
  - £150- £250
  - £250- £350
  - £350- £450
  - £450- £550
  - £550 or above

### Results: write up

From the results from my questionnaire it shows that 50% of the people were aged 15-18. 72.2% preferred art deco architecture over bauhaus. 33.3% like gold and silver, 27.8% like royal blue which are both art deco, 22.2% preferred black and white of bauhaus. There was a percentage of 38.9% for both storage and sound based products. With the materials, 38.9% would rather have silk and 33.3% glass. 55.6% would rather see a luxurious product over a simplistic product. 44.4% agree the a product should be accessible for everyone with an explanation of what accessibility of a product means. 55.6% would rather see an aesthetically pleasing product.

1.A

## Results



## Existing Product Analysis

### Cloud9: Original Art Deco Rocket Display Cabinet



The aesthetic of this product balances and a symmetrical pattern of glass between glass and walnut veneers, with rectangular shapes at the cabinet and long thick wooden pillars as the centerpiece, the stands consist of flared squared geographical blocks to keep it up right. It is a large product that opens in 4 ways, as well as having glass shelves on the inside of the product. The flared circular design on the top of the product adds an eye-catching element to the product.



This product costs £1,950, as it is an antique from the 1930s, made for a luxurious home for storage inside a domestic room such as a hallway, living room, bedroom etc. The product being made from could've added a negative effect on the environment due to possible travel processes and complex manufacturing processes. The glass possibly endured less processes as it does not need much to become useful within the product.



On the website of the product the measurements of the product width being 54 1/2 inches, height being 53 inches and depth being 14 inches.

This product was made for storage in the home which would make it suitable for this project in particular.

### Ikea: SKÅLBODA Armchair, orange

Upon visiting Ikea for the primary research of this project, there were many bauhaus inspired items in Ikea due to its heavy influence on the design movement. The aesthetic of this product shows balance within the proportions of metal along with the pattern intertwined into the product. It has an arched bottom to suit the comfort of a customers needs when using this chair.



The price of the product is £60, as it is a minimalistic and simplistic product and made to function fully for anyone buying it as well as to go inside any kind of home. It could be seen in any room such as a living room, bedroom, lounge room, conservatory, etc.

As the product is made from steel and polyamide plastic it may of gone through minimal processes to be made to adhere to the bauhaus design movement and keeping away from the aesthetic side of design. The steel would've been used in large amounts and bended into the product it has been made into through one or very little, simple processes. The size were labelled on the product within the store being

Width: 64cm  
Depth: 69cm  
Height: 71cm  
Seat width: 63cm  
Seat depth: 46cm  
Seat height: 34cm  
Free height under furniture: 25cm

The safety of the product is made to be suitable for everyone including those with disabilities or difficulties. However, it does not include proper art chair handles to suit elderly people who may struggle getting in and out from the chair



1.A

### Living room side table lamp

This Bauhaus lamp has a glossy finish on the exterior and a matte finish on the interior to conform to a simple characteristic of Bauhaus I have chosen to use a bright block red colour which I have taken influence from during my primary research in Ikea.

The stand of the light that would feature onto the base is made from a chrome cylinder bar due to it being one of the most commonly used materials in Bauhaus design.

In the base of my lamp the wood has got stainless steel paneling to stick to an architectural design. It would go around the lamp all around as it needs a 360 degree design so it is able to be used in a museum as asked from my design brief.

Another common feature of Bauhaus is the use of wood which is visible through the base of my lamp where it will be made from a sturdy and strong wood such as cherry wood, mahogany or rosewood.



Bauhaus lamp

### Side table for living room

This table has a glass circle with gold rims around the base of the glass show a luxury feel to the design as it creates an expensive touch.

There colours being gold, navy blue and black are common colours of Art Deco as they were common features used in this movements design. With recognisable with the triangular base being the centerpiece of the base.

The architecture of the design is clearly shown through the triangular shapes and geometric lines and shapes of the base on the stand etc.

There are common and recognisable features of gold elements and the architectural shapes the are included within it such as the gold ridges along the bottom of the base with are there to reassure a luxury and elegant feel.



Art Deco Colour table

### Luxury jewellery box

The mirror of the box is inspired by the architectural, geometrical lines of Art Deco. As well as the out lining of materials that include glass or enamelled shapes that are also featured.

The handles of the cupboards will be made from enamel to create a luxury element to the product. The handles will be made to be navy as it is a commonly used colour for art deco.

The box will be made from wood that are more luxurious and strong for a fully functioning product that is made to last. Possible mahogany, rosewood or cherry wood.

The mirror will have hinges on the exterior so it is able to fold into the box and compact. On the lid and corners there will be laser cut designs into the wood that is the main element of the product.

On the inside of the draws they will be velvet lined as it was a commonly preferred material when asked on the questionnaire that I completed.



Art Deco Jewellery box



## Activity 1 answers

### Task 1 (a): research methods and techniques

Band	Mark	Descriptor
4	10 to 12	<p><b>AO3</b> – makes judgements on the research findings, to inform their design, that are <b>excellent, highly detailed</b> and <b>highly relevant</b> to the requirements of the brief.</p> <p><b>AO2</b> – applies an <b>excellent</b> understanding of a wide range of research methods and techniques that include <b>comprehensive</b> and <b>highly detailed</b> links to the requirements of the brief.</p> <p><b>AO1</b> – <b>excellent</b> recall of knowledge and understanding of the key features of the design movement that is <b>comprehensive, highly detailed</b> and <b>highly relevant</b> to the requirements of the brief.</p>
3	7 to 9	<p><b>AO3</b> – makes judgements on the research findings, to inform their design, that are <b>good, mostly detailed</b> and <b>mostly relevant</b> to the requirements of the brief.</p> <p><b>AO2</b> – applies a <b>good</b> understanding of a range of research methods and techniques that include <b>mostly detailed</b> links to the requirements of the brief.</p> <p><b>AO1</b> – <b>good</b> recall of knowledge and understanding of the key features of the design movement that is <b>mostly detailed</b> and <b>mostly relevant</b> to the requirements of the brief.</p>
2	4 to 6	<p><b>AO3</b> – makes judgements on the research findings, to inform their design, that are <b>reasonable</b>, have <b>some detail</b> and <b>some relevance</b> to the requirements of the brief, though this may be <b>underdeveloped</b>.</p> <p><b>AO2</b> – applies a <b>reasonable</b> understanding of research methods and techniques that include <b>some</b> links to the requirements of the brief and have some detail, though may be <b>underdeveloped</b>.</p> <p><b>AO1</b> – <b>reasonable</b> recall of knowledge and understanding of the key features of the design movement that has <b>some detail</b> and <b>some relevance</b> to the requirements of the brief, though may be <b>underdeveloped</b>.</p>

## Activity 2 materials

Using the grading descriptors and learner work below consider how you would award marks against AO3, AO4 and AO5 for task 5

### Task 5

Reviewing the design project	
Maximum time	2 hours
Content areas assessed	4. Presentation of design solution 5. Review of processes and solution 6. Working in the design production industries
Assessment objectives (AOs)	AO3 – 4 marks AO4 – 4 marks AO5 – 4 marks
<p><b>You are required to:</b></p> <p><b>Create</b> a digital presentation in the form of a blog post.</p> <p>The post <b>must</b> include:</p> <ul style="list-style-type: none"> <li>• a review of the design production industry skills you have used throughout the project</li> <li>• a summative review of your final design solution</li> <li>• photographic evidence of your prototype.</li> </ul> <p><b>Note:</b> you will not be delivering your digital presentation, and it will not be posted online. However, you will be assessed on the quality of your digital presentation. Your digital presentation may include any of the evidence you have collected for your digital portfolio.</p> <p>You should use a computer to add evidence to your digital portfolio.</p> <p>You are <b>not</b> permitted to use the internet for this task.</p> <p style="text-align: right;"><b>[12 marks]</b></p>	
Evidence	<p>Evidence you <b>must</b> include:</p> <ul style="list-style-type: none"> <li>• a digital presentation in an appropriate blog file format</li> <li>• completed digital portfolio in an appropriate file format.</li> </ul>

**Task 5: reviewing the design project**

Band	Mark	Descriptor
4	10 to 12	<p><b>AO5 – excellent</b> analysis and evaluation of own design production industry skills used throughout the design project that is <b>comprehensive</b> and <b>highly detailed</b>.</p> <p><b>AO4 – excellent</b> demonstration and application of methods of presentation for a design solution that is <b>comprehensive</b> and <b>highly detailed</b> and <b>highly relevant</b> to the requirements of the brief.</p> <p><b>AO3 – excellent</b> analysis and evaluation of the final design solution that is comprehensive and highly detailed supported by excellent and highly relevant links to design principles, design process and meeting the needs of the brief.</p>
3	7 to 9	<p><b>AO5 – good</b> analysis and evaluation of own design production industry skills used throughout the design project that are <b>mostly detailed</b> and <b>coherent</b>.</p> <p><b>AO4 – good</b> demonstration and application of methods of presentation for a design solution that is <b>mostly detailed</b> and <b>mostly relevant</b> to the requirements of the brief.</p> <p><b>AO3 – good</b> analysis and evaluation of the final design solution that is <b>mostly detailed</b> supported by <b>good</b> and <b>mostly relevant</b> links to design principles, design process and meeting the needs of the brief.</p>
2	4 to 6	<p><b>AO5 – reasonable</b> analysis and evaluation of own design production industry skills used throughout the design project that has some detail, though may be <b>underdeveloped</b>.</p> <p><b>AO4 – reasonable</b> demonstration and application of methods of presentation for a design solution that has <b>some detail</b> and <b>some relevance</b> to the requirements of the brief, though may be <b>underdeveloped</b>.</p> <p><b>AO3 – reasonable</b> analysis and evaluation of the final design solution that has <b>some detail</b> supported by <b>reasonably relevant</b> links to design principles, the design process and meeting the needs of the brief, though may be <b>underdeveloped</b>.</p>

Band	Mark	Descriptor
1	1 to 3	<p><b>AO5 – limited</b> analysis and evaluation of own design production industry skills used throughout the design project that has <b>minimal detail</b>.</p> <p><b>AO4 – limited</b> demonstration and application of methods of presentation for a design solution that has <b>minimal detail</b> and <b>minimal relevance</b> to the requirements of the brief.</p> <p><b>AO3 – limited</b> analysis and evaluation of the final design solution that has minimal detail supported by <b>limited</b> and <b>minimal</b> links to design principles, design process and meeting the needs of the brief.</p>
0	0	No rewardable material



## Activity 2 learner work

### Process

During the manufacturing process, while i was creating and gluing the individual pieces onto the lid, I had began to drift of towards the right side creating a lopsided design. Meaning i had to work around this issue and cut into my design and work with what i had done. I cut off the excess and filed around and imperfections that were on show. While i continued i was very careful with the placement of my pieces. I had also forgotten to cut out a place for my draws to go so i had to improvise and use the front panel on the draws to create the allusion that my design had draws to use, and then use the 3D printed handles to glue them on.

I also had to double check that it was visually aesthetic. For example i tested the hinges after i had glued them on to ensure the they were working properly and that there were no issues that may of been created during the process of gluing them on. I also did the same with the clasp/ lock i used to make sure that i had glued both of the individual pieces in the correct places and they would fit into each other nicely without and problems.

However if i was to redo this i would use a stronger glue rather then hot glue as when gluing my hinges and clasp it felt quite flimsy and weak to use, I would of either used a much stronger glue or even use screw to secure them fully into place buy drilling them into the box however i did not have the time to use any of these methods.

As well as this i also had to thoroughly check the design to make sure everything was even etc, for example after the first layer of lacquer was complete, it was not creating the smooth look that i was aiming for, as well as in some areas it seemed to of worked better then others so i went and done a second layer where it met my aims much more and looks 10x better.

### Blog post

#### Homeware of the 30s: final product

Hey guys, this blogpost will officially be my final blog post on the topic of my 30s homeware made for a museum as i am quickly coming to the end of my project. Many arrangements were made during this process and i can confidently share my design process and product with my client.

As my development has continued and deepened so has my ideas and designs through the communications i have with my client. Through the ideas i have come up with on my moodboard i have passed on to my client. We would then email back and forward about what is best to use and how to improve the design for it to become the best i could complete and make. I have also created questionnaires and got my client and relative members of the public to gain an outside opinion on the best ideas and designs to use. This helped influence me into following patterns and balancing the materials and colours that were being discussed with my product. One more way that i made changes and developments with my design was after i had chosen my final design and i designed multiple mini changes and differences to choose from. Varying from the handles on my design, the design and patterns of my lid and the architectural elements of my mirror. I also had to adapt my design to make it fit into my 2D designs, and make sure they were going to be laser cut accurately. All of these changes and steps i had to take to complete my design have been all placed into a digital portfolio that will also be shared with my client so they are able to access the full process of my production.

When it came to the manufacturing process of my product i had to go through many skills to stay confident about my product. For example when i was assembling my box i had forgotten to cut out the holes for the draws i intended to put into my box. When this happened i had to stay resilient and motivated so that i could overcome this curveball and keep my design to perfect standard. I resulted in adding the face of the draws onto the face of my box to initiate real draws. I then assembled the handles and glued them onto the draw's face. I also had to put a lot of effort and focus into the individual design onto the top of my lid as there were many little individual pieces that had to be pieced together before i started my manufacturing process to see if i had all of the pieces and they were all going into the correct places. They also needed to be wood stained 3 individual colours for this i had to label the pieces either 1, 2 or 3 in a recurring pattern with this, i had to use multiple layers of wood stain to create a clear contrast as it was not clear to see that i had used three different wood stains and not just a singular one. I then had to test out my design to see if the mirror would work on the hinges correctly and smoothly.

As it was made to be placed in a museum i believe it is conforming to the brief i have been given as it is outstanding and unique with its deep and dark aesthetic that also follows a smooth and silky finish. This will be eye catching as when the light hits the product it will have a smooth and shiny look that is bound to catch people's eyes. It also follows architectural designs with the led lining that is featured in my design as it follows geometric lines and shapes alluding to the Art Deco design movement i have opted to follow when creating my product. It has a fully 360 degrees design that can be walked around to see the full design which also conforms to the idea of being in a museum as my design was made to be in, as many people will walk past the design or possibly walk around the design and be able to see the whole design which makes it important to have that 360 design.



## Activity 2 answers

### Task 5: reviewing the design project

Band	Mark	Descriptor
4	10 to 12	<p><b>AO5 – excellent</b> analysis and evaluation of own design production industry skills used throughout the design project that is <b>comprehensive</b> and <b>highly detailed</b>.</p> <p><b>AO4 – excellent</b> demonstration and application of methods of presentation for a design solution that is <b>comprehensive</b> and <b>highly detailed</b> and <b>highly relevant</b> to the requirements of the brief.</p> <p><b>AO3 – excellent</b> analysis and evaluation of the final design solution that is comprehensive and highly detailed supported by excellent and highly relevant links to design principles, design process and meeting the needs of the brief.</p>
3	7 to 9	<p><b>AO5 – good</b> analysis and evaluation of own design production industry skills used throughout the design project that are <b>mostly detailed</b> and <b>coherent</b>.</p> <p><b>AO4 – good</b> demonstration and application of methods of presentation for a design solution that is <b>mostly detailed</b> and <b>mostly relevant</b> to the requirements of the brief.</p> <p><b>AO3 – good</b> analysis and evaluation of the final design solution that is <b>mostly detailed</b> supported by <b>good</b> and <b>mostly relevant</b> links to design principles, design process and meeting the needs of the brief.</p>
2	4 to 6	<p><b>AO5 – reasonable</b> analysis and evaluation of own design production industry skills used throughout the design project that has some detail, though may be <b>underdeveloped</b>.</p> <p><b>AO4 – reasonable</b> demonstration and application of methods of presentation for a design solution that has <b>some detail</b> and <b>some relevance</b> to the requirements of the brief, though may be <b>underdeveloped</b>.</p> <p><b>AO3 – reasonable</b> analysis and evaluation of the final design solution that has <b>some detail</b> supported by <b>reasonably relevant</b> links to design principles, the design process and meeting the needs of the brief, though may be <b>underdeveloped</b>.</p>